HU 101: Painting for Complete Beginners
Thursday 10:00 AM, 1.5 Hrs
Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes. Instructor: Todd Pressley

HU 102: Sticksville
Thursday 10:00 AM, 1.5 Hrs
Creating great looking buildings with popsicle and craft sticks. Where to find materials and how to glue them together to get amazing results. Folding, easy to store buildings will also be covered along with several techniques for great looking roofing. Instructor: Don Goddard

HU 103: Shanty Town Part 1 Building
Thursday 10:00 AM, 1.5 Hrs
From the nuclear wasteland to the streets of Mogadishu, the common shanty has served as a shelter for those with little access to traditional building supplies for years. Shanties are generally built of plywood, corrugated metal, sheets of plastic, and cardboard boxes and in this class we will use many of these same materials with a few additions. With a just a few simple methods and a lot of creativity, students will build a 28mm shanty suitable for painting. Shanties are great for innumerable miniature games and will definitely add character to your table. Note that sharp knives will be used so children must be accompanied by an adult at all times. Instructor: Joey McGuire

HU 104: Color Mixing: Blue & Yellow Don’t Make Green
Thursday 10:00 AM, 1.5 Hrs
Based on theory from the popular book by Michael Wilcox. Remember elementary school when they taught you all about primary colors and you created lovely refrigerador art? Frequently with dealing with paint and pigment mixing those old rules don't apply, won't work and give you less than desirable results. Frustrated with your current color attempts. Want to understand what the problem is and how to improve your mixology skills? Come take this class and master the rainbow. Instructor: Tanya Brewer

HU 105: Army Painting, Multifigure
Thursday 12:00 PM, 1.5 Hrs
This class covers techniques and tricks to make you get more done faster. The goal of this class is not to have the greatest looking figure but the greatest looking army. Discussions will include planning your work, workspace efficiency, creating tools, and painting effectively. A little bit of color theory as it applies to army painting. This class will give you something to take home for your use in your style of painting. Instructor: Todd Pressley

HU 106: Speed Painting Contest
Thursday 12:30 PM, 1.5 Hrs
This is not a class – this is a fun contest. Come see if you've got what it takes to paint a complete mini in 1 hour! Prepare for a fun time! Instructor: Don Goddard

HU 107: Shanty Town Part 2 Painting
Thursday 12:00 PM, 1.5 Hrs
In this part of the class, we go from unpainted model to finished shanty. Students will learn painting concepts to take your shanty from brand new to crappychic in no time. Techniques include basic weathering and rust effects with a focus on quickness over quality, in true shanty building fashion. Students taking this class must bring their own black primed shanty to paint, either produced in Shantytown USA Part 1 or brought from home. Instructor: Joey McGuire

HU 108: Stone Works
Thursday 2:00 PM, 1.5 Hrs
It’s one of the most prominently used building materials ever! From Roman roads to cobblestone streets to floors of castles, it’s found everywhere. Here are some tips and tricks for making it look realistic and more than just gray. Instructor: Jeremy Bernhardt

HU 109: Twisted Wire Trees
Thursday 2:00 PM, 1.5 Hrs
Come learn an easy method for making great looking trees with some pretty common materials. Instructor: Don Goddard
HU 110: Advanced Beginners  
Thursday 2:00 PM, 1.5 Hrs  
For everyone who has learned the basics and is ready for the next step, this is it. If you've tried drybrushing and inking your models and you'd like to do more, this class will help you move to the next level. Covers layering, glazing, and other techniques to move your skills to the next level. Instructor: Tanya Brewer

HU 111: Painting Horses Chestnut  
Thursday 2:00 PM, 1.5 Hrs  
Are your Cavalry units made up of beautifully painted soldiers riding astride drab, brown horses? Would you like to add some variety and “flash” to your lead herd? If so, then come and learn to paint a Chestnut, also known as Sorrel, horse. General techniques will be covered, and students will be painting a Chestnut horse. Instructor: Christin Sciulli

HU 112: MDF Scenery & Terrain  
Thursday 4:00 PM, 1.5 Hrs  
With the rise of laser cutters, there are now many suppliers of scenery and terrain pieces made from thin MDF. This class will teach you how to prep and paint this new material. Instructor: Jeremy Bernhardt

HU 113: Painting the 28mm Face & Eyes  
Thursday 4:00 PM, 1.5 Hrs  
The ever important “how to” for that extra tricky area, the face. Eyes, female features and MORE (makeup, eyebrows, lips, skin, 5 o’clock shadow, etc.) Instructor: Heather Blush

HU 114: Dirty & Distressed (Weathering)  
Thursday 4:00 PM, 1.5 Hrs  
When a soldier been on the front lines for months (or years!) some basic rules and techniques apply to make him look appropriate. We’ll discuss the effect of wear and the elements on cloth, leather, metal and bone, and then do some hands on practice with adding dirt and decay to your minis. There will be brushes and paint you can use, and you can bring your own prepped mini or we’ll have some available. Instructor: Greg Zuniga

HU 115: Painting Horses Bays  
Thursday 4:00 PM, 1.5 Hrs  
Do you have an army of unpainted Cavalry units because you hate painting horses? Or is your solution to paint every horse solid brown? If so, then come and learn how to paint one of the most common horse colors, the Bay, and do those noble steeds some justice! General techniques will be covered, and students will be painting a Bay horse. Instructor: Christin Sciulli

HU 116: Techniques 1, Dark Blue  
Thursday 6:00 PM, 1.5 Hrs  
This class is about putting techniques into practice. The student will learn about painting with dark blue. Dark and Prussian blue uniforms are common throughout the horse and saber period, but this color can be frustrating to show color depth: highlights and shadow. Too much light and we wind up with medium or light blue. Too dark and the figures are dark and look uniformly black. The purpose of this class is to help step up our game to bring these uniforms to the forefront. After taking this class you will be able to assemble grand armies of dark, yet colorful uniforms. This intermediate class will practice classroom exercises to hone our skills in shading and shadowing. Instructor: Todd Pressley

HU 117: Painting Skin Tones  
Thursday 6:00 PM, 1.5 Hrs  
Are those naked celts giving you a hard time, does your Amazon army need help? Come learn how to paint skin tones – proper color choices will be covered. Instructor: Heather Blush

HU 118: Airbrush Demo  
Thursday 6:00 PM, 1.5 Hrs  
Come join our instructor as he goes through the basics of airbrushing miniatures. Whether you have some airbrush experience or are just curious about the benefits of using an airbrush – this class will give a good overview and tips and tricks for getting started with an airbrush. This class is mostly lecture and demo, but conditions permitting, some hands on experience will be available. Instructor: Greg Zuniga

HU 119: Prepping & Priming with Bonus Pinning  
Friday 10:00 AM, 1.5 Hrs  
These all important first steps can be the difference between a masterpiece and a disaster. If you are serious about learning the business of painting and want your painted figures to stand the test of time this class is a MUST. Do not overlook this critical step. Instructor: Tanya Brewer
HU 120: Painting Flags by Cheating  
Friday 10:00 AM, 1.5 Hrs  
This class discusses how to create painted banners for your army without being a master painter. The student will learn about tools used to create banners. Techniques to leverage our photo and graphics references to create banners will be taught. The goal of this class will be to create a painted banner with battle honors using supplies for this class. This is an intermediate painting class; familiarity with paints and fine brushes is required.  
Instructor: Todd Pressley

HU 121: Building Ships & Shipwrecks  
Friday 10:00 AM, 1.5 Hrs  
Have you got some great pirate minis just dying for a boat of their own? Or do you just need a shipwreck for your playing table? This is the class for you. We've got some techniques that are pretty impressive.  
Instructor: Don Goddard

HU 122: Painting Metallics  
Friday 10:00 AM, 1.5 Hrs  
Learn the finer points of painting metallic colors on models. The main focus will be on different golds and silvers, going beyond simple drybrushing.  
Instructor: Jeremy Bernhardt

HU 123: Basing Variations  
Friday 12:00 PM, 1.5 Hrs  
Are your armies all on perfectly manicured golf courses? This lecture class will introduce you to some techniques that can be applied to already based models to give a little variation without having to completely redo your bases.  
Instructor: Tanya Brewer

HU 124: Techniques 1, Dark Blue  
Friday 12:00 PM, 1.5 Hrs  
This class is about putting techniques into practice. The student will learn about painting with dark blue. Dark and Prussian blue uniforms are common throughout the horse and saber period, but this color can be frustrating to show color depth: highlights and shadow. Too much light and we wind up with medium or light blue. Too dark and the figures are dark and look uniformly black. The purpose of this class is to help step up our game to bring these uniforms to the forefront. After taking this class you will be able to assemble grand armies of dark, yet colorful uniforms. This intermediate class will practice classroom exercises to hone our skills in shading and shadowing.  
Instructor: Todd Pressley

HU 125: Speed Painting Contest  
Thursday 12:30 PM, 1.5 Hrs  
This is not a class – this is a fun contest. Come see if you've got what it takes to paint a complete mini in 1 hour! Prepare for a fun time!  
Instructor: Don Goddard

HU 126: Stone Works  
Friday 12:00 PM, 1.5 Hrs  
It's one of the most prominently used building materials ever! From Roman roads to cobblestone streets to floors of castles, it's found everywhere. Here are some tips and tricks for making it look realistic and more than just gray.  
Instructor: Jeremy Bernhardt

HU 127: From Package to Primed  
Friday 12:00 PM, 1.5 Hrs  
From Package to Primed is a class intended go over some of the simple tools, techniques, chemicals, and their practical applications used in preparing minis before painting. From small to large we will be looking at building models and figures for strength, beauty, and gravity defiance. Some of the things that this class will cover are pinning larger models and how rare earth magnets can be used to customize some minis.  
Instructor: Steve Chadwick

HU 128: Shanty Town Part 1 Building  
Friday 2:00 PM, 1.5 Hrs  
From the nuclear wasteland to the streets of Mogadishu, the common shanty has served as a shelter for those with little access to traditional building supplies for years. Shanties are generally built of plywood, corrugated metal, sheets of plastic, and cardboard boxes and in this class we will use many of these same materials with a few additions. With a just a few simple methods and a lot of creativity, students will build a 28mm shanty suitable for painting. Shanties are great for innumerable miniature games and will definitely add character to your table. Note that sharp knives will be used so children must be accompanied by an adult at all times.  
Instructor: Joey McGuire
HU 129: Sticksville
Friday 2:00 PM, 1.5 Hrs
Creating great looking buildings with popsicle and craft sticks. Where to find materials and how to glue them together to get amazing results. Folding, easy to store buildings will also be covered along with several techniques for great looking roofing Instructor: Don Goddard

HU 130: Painting Horses Black & White
Friday 2:00 PM, 1.5 Hrs
Black and white horses are the most difficult to paint. This class will cover the basics for how to pull it off. Instructor: Christin Sciulli

HU 131: Shanty Town Part 2 Painting
Friday 4:00 PM, 1.5 Hrs
In this part of the class, we go from unpainted model to finished shanty. Students will learn painting concepts to take your shanty from brand new to crappychic in no time. Techniques include basic weathering and rust effects with a focus on quickness over quality, in true shanty building fashion. Students taking this class must bring their own black primed shanty to paint, either produced in Shantytown USA Part 1 or brought from home. Instructor: Joey McGuire

HU 132: Painting for Complete Beginners
Friday 4:00 PM, 1.5 Hrs
Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes Instructor: Heather Blush

HU 133: Advanced Beginners
Friday 4:00 PM, 1.5 Hrs
For everyone who has learned the basics and is ready for the next step, this is it. If you've tried drybrushing and inking your models and you'd like to do more, this class will help you move to the next level. Covers layering, glazing, and other techniques to move your skills to the next level Instructor: Greg Zuniga

HU 134: Painting Horses Grays
Friday 4:00 PM, 1.5 Hrs
Gray horses have some of the most flashy and complex looking coats, but don’t let that intimidate you! Come and learn a few tricks and techniques to painting Grays, one of the five most common horse colors. General techniques will be covered, and students will be painting a Gray horse Instructor: Christin Sciulli

HU 135: Army Painting, Multifigure
Friday 6:00 PM, 1.5 Hrs
This class covers techniques and tricks to make you get more done faster. The goal of this class is not to have the greatest looking figure but the greatest looking army. Discussions will include planning your work, workspace efficiency, creating tools, and painting effectively. A little bit of color theory as it applies to army painting. This class will give you something to take home for your use in your style of painting. Instructor: Todd Pressley

HU 136: Working with Mediums
Friday 6:00 PM, 1.5 Hrs
No, there is no crystal ball and we’re not going to join hands with Madame Kartuski! This class will discuss what various acrylic mediums can do for you to improve your painting and let you experiment with several types and mixes of mediums to learn what they actually do. There will be brushes and paint you can use, and you can bring your own prepped mini or we’ll have some available. A handout will also be provided covering many of the most popular mediums in use by the miniatures painting hobby. Instructor: Heather Blush

HU 137: Airbrushing Hands On
Friday 6:00 PM, 1.5 Hrs
Come see what it's like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in the class. Instructor: Greg Zuniga

HU 138: Painting 15mm Infantry with Dirty John of WWPD
Friday 6:00 PM, 1.5 Hrs
Want to get a better grasp of painting 15mm infantry? Come learn from one of the finest John of WWPD. Don’t miss signing up for this class! Instructor: Dirty John of WWPD

HU 139: Painting for Complete Beginners
Saturday 10:00 AM, 1.5 Hrs
Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes Instructor: Tanya Brewer
**HU 140: Stone Works**  
Saturday 10:00 AM, 1.5 Hrs  
It's one of the most prominently used building materials ever! From Roman roads to cobblestone streets to floors of castles, it's found everywhere. Here are some tips and tricks for making it look realistic and more than just gray. Instructor: Jeremy Bernhardt

**HU 141: Shanty Town Part 1 Building**  
Saturday 10:00 AM, 1.5 Hrs  
From the nuclear wasteland to the streets of Mogadishu, the common shanty has served as a shelter for those with little access to traditional building supplies for years. Shanties are generally built of plywood, corrugated metal, sheets of plastic, and cardboard boxes and in this class we will use many of these same materials with a few additions. With a just a few simple methods and a lot of creativity, students will build a 28mm shanty suitable for painting. Shanties are great for innumerable miniature games and will definitely add character to your table. Note that sharp knives will be used so children must be accompanied by an adult at all times. Instructor: Joey McGuire

**HU 142: Twisted Wire Trees**  
Saturday 10:00 AM, 1.5 Hrs  
Come learn an easy method for making great looking trees with some pretty common materials. Instructor: Don Goddard

**HU 143: Complimentary Colors Blue & Orange**  
Saturday 12:00 PM, 1.5 Hrs  
Looking for a couple of colors that look great together? Come learn about the great tag team of blue and orange. Instructor: Tanya Brewer

**HU 144: MDF Scenery & Terrain**  
Saturday 12:00 PM, 1.5 Hrs  
With the rise of laser cutters, there are now many suppliers of scenery and terrain pieces made from thin MDF. This class will teach you how to prep and paint this new material. Instructor: Jeremy Bernhardt

**HU 145: Shanty Town Part 2 Painting**  
Saturday 12:00 PM, 1.5 Hrs  
In this part of the class, we go from unpainted model to finished shanty. Students will learn painting concepts to take your shanty from brand new to crappychic in no time. Techniques include basic weathering and rust effects with a focus on quickness over quality, in true shanty building fashion. Students taking this class must bring their own black primed shanty to paint, either produced in Shantytown USA Part 1 or brought from home. Instructor: Joey McGuire

**HU 146: Speed Painting Contest**  
Thursday 12:30 PM, 1.5 Hrs  
This is not a class – this is a fun contest. Come see if you've got what it takes to paint a complete mini in 1 hour! Prepare for a fun time! Instructor: Don Goddard

**HU 147: Beginning Basing**  
Saturday 2:00 PM, 1.5 Hrs  
Beginning Basing: The finishing touch. Proper basing will make the difference between well turned out figures and ones that look “so, so” – take your soldiers to “the next level” and learn the basics for presenting nicely “finished” miniatures. Instructor: Dennis Jensen

**HU 148: Painting Royal Scots Greys – MASTER CLASS**  
Saturday 2:00 PM, 4 Hrs (Double block)  
The Royal Scots Greys would make a beautiful edition to your Napoleonic Army, but have you been avoiding this unit because the thought of trying to paint a dapple grey horse, let alone uniform braid and trim, is giving you hives? Not to worry! Over the course of this 4 hour class we will go through the process of painting a Royal Scots Grey soldier and horse, dapples and braid and all. Instructor Christin Sciulli

**HU 149: Building Ships and Shipwrecks**  
Saturday 2:00 PM, 1.5 Hrs  
Have you got some great pirate minis just dying for a boat of their own? Or do you just need a shipwreck for your playing table? This is the class for you. We've got some techniques that are pretty impressive. Instructor: Don Goddard

**HU 150: Advanced Beginners**  
Saturday 4:00 PM, 1.5 Hrs  
For everyone who has learned the basics and is ready for the next step, this is it. If you've tried drybrushing and inking your models and you’d like to do more, this class will help you move to the next level. Covers layering, glazing, and other techniques to move your skills to the next level. Instructor: Heather Blush
HU 151: From Package to Primed  
Saturday 4:00 PM, 1.5 Hrs  
From Package to Primed is a class intended go over some of the simple tools, techniques, chemicals, and their practical applications used in preparing minis before painting. From small to large we will be looking at building models and figures for strength, beauty, and gravity defiance. Some of the things that this class will cover are pinning larger models and how rare earth magnets can be used to customize some minis.  
Instructor: Steve Chadwick

HU 152: Difficult Colors: Black & White  
Saturday 4:00 PM, 1.5 Hrs  
Sure, something looks black or white, but what colors and tones and shades are you really seeing in those colors? All blacks and whites have variations that make very important differences in what you're painting. Come learn not only how to see the real colors involved, but also how to paint those colors more accurately. Instructor: Greg Zuniga

HU 153: Painting Skintones  
Saturday 6:00 PM, 1.5 Hrs  
Are those naked celts giving you are hard time, does your Amazon army need help? Come learn how to paint skin tones – proper color choices will be covered. Instructor: Heather Blush

HU 154: Color Mixing, Blue & Yellow Don’t Make Green  
Saturday 6:00 PM, 1.5 Hrs  
Based on theory from the popular book by Michael Wilcox. Remember elementary school when they taught you all about primary colors and you created lovely refrigerator art? Frequently with dealing with paint and pigment mixing those old rules don't apply, won't work and give you less than desirable results. Frustrated with your current color attempts. Want to understand what the problem is and how to improve your mixology skills? Come take this class and master the rainbow. Instructor: Tanya Brewer

HU 155: Painting Tanks with Dirty John of WWPD  
Saturday 6:00 PM, 1.5 Hrs  
Painting Tanks with WWPD: Want to get a better grasp of painting tanks? Come learn from one of the finest John of WWPD? Don't miss signing up for this class! Instructor: Dirty John of WWPD

HU 156: Airbrushing Hands On  
Saturday 6:00 PM, 1.5 Hrs  
Come see what it's like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in the class. Instructor: Greg Zuniga