HU701: Budget Buildings  
Friday 12:00 PM, 1.5 hrs  
Budget Buildings: Learn the techniques to create a table full of playable terrain from cheap, readily available materials. Basic techniques are focused on, allowing students to readily adapt them to the scales and periods that they play.  
Instructor: Don Goddard

HU702: Painting for Complete Beginners  
Friday 12:00 PM, 1.5 hrs  
Painting for Complete Beginners: Students receive one primed 25mm miniature to paint and keep. Class covers prepning a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes. Instructor: Jeremy Bernhardt

HU703: Color Mixing - Blue & Yellow Don't Make Green  
Friday 12:00 PM, 1.5 hrs  
Color Mixing: Blue + Yellow Don't make Green: Based on theory from the popular book by Michael Wilcox. Remember elementary school when they taught you all about primary colors and you created lovely refrigerator art? Frequently with dealing with paint and pigment mixing those old rules don't apply, won't work and give you less than desirable results. Frustrated with your current color attempts. Want to understand what the problem is and how to improve your mixology skills? Come take this class and master the rainbow.  
Instructor: Dorothy Catapano

HU704: Prepping & Priming Basics  
Friday 12:00 PM, 1.5 hrs  
Prepping & Priming with Bonus “Pinning”: These all important first steps can be the difference between a masterpiece and a disaster. If you are serious about learning the business of painting and want your painted figures to stand the test of time this class is a MUST. Do not overlook this critical step.  
Instructor: Tanya Brewer

HU705: Army Painting - Gauls  
Friday 12:00 PM, 1.5 hrs  
Army Painting, Gauls. This class covers techniques and tricks to make you get more done faster. The goal of this class is not to have the greatest looking figure but the greatest looking army. Specifically looking at Gallic styles, including lines and patterns. Can you really do that pattern? Yes, you can!  
Instructor: Todd Pressley

HU706: Budget Troops  
Friday 2:00 PM, 1.5 hrs  
Budget Troops: Plastic Canvas/Granny Grating. Create hordes of 10mm troop stands for pennies each. Perfect for trying out a new period or army without spending a fortune. Units created will have soldiers roughly 10mm tall, and can include mounted units and artillery. Instructor: Don Goddard

HU707: Air Brush Demo  
Friday 2:00 PM, 1.5 hrs  
Airbrushing Demo: Come join our team of instructors as they go through the basics of airbrushing miniatures. Whether you have some airbrush experience or are just curious about the benefits of using an airbrush – this class will give a good overview and tips and tricks for getting started with an airbrush. This class is mostly lecture and demo, but conditions permitting, some hands-on experience will be available.  
Instructor: Greg Zuniga

HU708: 20mm Battle Cars Part 1  
Friday 2:00 PM, 1.5 hrs  
20mm Battle Cars Part 1: In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13.  
Instructor: Joey McGuire

HU709: Painting Horses - Bays  
Friday 2:00 PM, 1.5 hrs  
Painting Horses- Bays: Do you have an army of unpainted Cavalry units because you hate painting horses? Or is your solution to paint every horse solid brown? If so, then come and learn how to paint one of the most common horse colors, the Bay, and do those noble steeds some justice! General techniques will be covered, and students will be painting a Bay horse.  
Instructor: Christin Sciulli

HU710: Army Shield Painting  
Friday 2:00 PM, 1.5 hrs  
Army Shield Painting. A common issue amongst painted armies are flat and lifeless shields. This class teaches how to paint a Viking shield pattern. This technique is applicable to many dark and middle age armies. The student will learn shading techniques that add depth to patterns and add interest to the miniature. This is an army painting class that helps get more patterns done while still providing a varied pattern to your army or warband. Young persons are welcome if accompanied by an adult also in the class.  
Instructor: Todd Pressley

HU711: Advanced Beginners  
Friday 4:00 PM, 1.5 hrs  
Advanced Beginners: For everyone who has learned the basics and is ready for the next step, this is it. If you've tried drybrushing and inking your models and you'd like to do more, this class will help you move to the next level. Covers layering, glazing, and other techniques to move your skills to the next level.  
Instructor: Tanya Brewer
HU712: Airbrushing Hands On  
Friday 4:00 PM, 1.5 hrs  
Airbrushing Hands-On: Come see what it's like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in the class. Instructor: Greg Zuniga

HU713: 20mm Battle Cars Part 2  
Friday 4:00 PM, 1.5 hrs  
20mm Battle Cars Part 2: In this class we take the cars built in Part 1 and paint and weather them. It’s all you need to have a completely finished battle car! Instructor: Joey McGuire

HU714: Painting Horses - Gray  
Friday 4:00 PM, 1.5 hrs  
Painting Horses- Grays: Gray horses have some of the most flashy and complex looking coats, but don’t let that intimidate you! Come and learn a few tricks and techniques to painting Grays, one of the five most common horse colors. General techniques will be covered, and students will be painting a Gray horse. Instructor: Christin Sciulli

HU715: Painting Metallics  
Friday 4:00 PM, 1.5 hrs  
Painting Metallics: Learn the finer points of painting metallic colors on models. The main focus will be on different golds and silvers, going beyond simple dry-brushing. Instructor: Jeremy Bernhardt

HU716: Stone Works  
Saturday 10:00 AM, 1.5 hrs  
Stone Works: It’s one of the most prominently used building materials ever! From Roman roads to cobblestone streets to floors of castles, it’s found everywhere. Here are some tips and tricks for making it look realistic and more than just gray. Instructor: Jeremy Bernhardt

HU717: Beginning Basing  
Saturday 10:00 AM, 1.5 hrs  
Beginning Basing: The finishing touch. Proper basing will make the difference between well turned out figures and ones that look “so, so” – take your soldiers to “the next level” and learn the basics for presenting nicely “finished” miniatures. Instructor: Dorothy Catapano

HU718: 20mm Battle Cars Part 1  
Saturday 10:00 AM, 1.5 hrs  
20mm Battle Cars Part 1: In this class students will turn Hot Wheels/Matchbox scale cars into glorious machines of death. Using weapon packs from Brigade Game games and an assortment of plasticard and glue, each student will customize their vehicle as they see fit and will then paint it using very simple methods to achieve a finished model worthy of battle. Note this class will use sharp knives, parental supervision required for kids under 13. Instructor: Joey McGuire

HU719: Painting Horses - Chestnuts  
Saturday 10:00 AM, 1.5 hrs  
Painting Horses- Chestnut: Are your Cavalry units made up of beautifully painted soldiers riding astride drab, brown horses? Would you like to add some variety and “flash” to your lead herd? If so, then come and learn to paint a Chestnut, also known as Sorrel, horse. General techniques will be covered, and students will be painting a Chestnut horse. Instructor: Christin Sciulli

HU720: Building Ships & Shipwrecks  
Saturday 10:00 AM, 1.5 hrs  
Building Ships & Shipwrecks: Have you got some great pirate minis just dying for a boat of their own? Or do you just need a shipwreck for your playing table? This is the class for you. We’ve got some techniques that are pretty impressive. Instructor: Don Goddard

HU721: Painting MDF Scenery & Terrain  
Saturday 12:00 PM, 1.5 hrs  
MDF Scenery and Terrain: With the rise of laser cutters, there are now many suppliers of scenery and terrain pieces made from thin MDF. This class will teach you how to prep and paint this new material. Instructor: Jeremy Bernhardt

HU722: Terrain Painting  
Saturday 12:00 PM, 1.5 hrs  
Terrain Painting: Terrain is a different skill set from painting most miniatures. Come receive a resin terrain piece to paint and keep. We’ll even show you how to finish your piece for a professional look. Instructor: Dorothy Catapano

HU723: 20mm Battle Cars Part 2  
Saturday 12:00 PM, 1.5 hrs  
20mm Battle Cars Part 2: In this class we take the cars built in Part 1 and paint and weather them. It's all you need to have a completely finished battle car! Instructor: Joey McGuire

HU724: Painting Horses - Grays  
Saturday 12:00 PM, 1.5 hrs  
Painting Horses- Grays: Gray horses have some of the most flashy and complex looking coats, but don’t let that intimidate you! Come and learn a few tricks and techniques to painting Grays, one of the five most common horse colors. General techniques will be covered, and students will be painting a Gray horse. Instructor: Christin Sciulli

HU725: Advanced Beginners  
Saturday 2:00 PM, 1.5 hrs  
Advanced Beginners: For everyone who has learned the basics and is ready for the next step, this is it. If you’ve tried drybrushing and inking your models and you’d like to do more, this class will help you move to the next level. Covers layering, glazing, and other techniques to move your skills to the next level. Instructor: Tanya Brewer
HU726: Painting for Complete Beginners
Saturday 2:00 PM, 1.5 hrs
Painting for Complete Beginners: Students receive one primed 25mm miniature to paint and keep. Class covers prepping a figure, basic painting equipment, priming, color blocking, dry brushing and basic washes. Instructor: Jen Wojcik

HU727: Army Painting - Multi Figures
Saturday 2:00 PM, 1.5 hrs
Army Painting, Multi-figure. This class covers techniques and tricks to make you get more done faster. The goal of this class is not to have the greatest looking figure but the greatest looking army. Discussions will include planning your work, workspace efficiency, creating tools, and painting effectively. A little bit of color theory as it applies to army painting. This class will give you something to take home for your use in your style of painting. Instructor: Todd Pressley

HU728: Airbrushing Hands On
Saturday 2:00 PM, 1.5 hrs
Airbrushing Hands-On: Come see what it’s like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in the class. Instructor: Greg Zuniga

HU729: Painting Lannister Red
Saturday 4:00 PM, 1.5 hrs
Painting Lannister Red: Are you gearing up for the Song of Ice & Fire game? Here's a class that will teach you how to paint Lannister red so you can get started as soon as you get your troops. Instructor: Tanya Brewer

HU730: Painting Flesh & Faces
Saturday 4:00 PM, 1.5 hrs
Painting Faces and Flesh: This class will give you great techniques for painting that extra tricky part of the mini the face, and how to get a just right skintone. Instructor: Jennifer Wojcik

HU731: Techniques 2 - Yellow
Saturday 4:00 PM, 1.5 hrs
Techniques 2: Yellow. This class is about putting techniques into practice. The student will learn about painting with yellow. Yellow is a common facing color and shield color that can be difficult to realize on the gaming table. Too dark and it does not stand out against the colors of the unit. Too many light colors wash out the intended brightness of the pattern. The purpose of this class is to help step up our game -- to bring these uniforms to the forefront. After taking this class you will be able to assemble grand armies of with yellow facing, shields, even the occasional yellow uniform. This intermediate class will practice classroom exercises to hone our skills in shading, mixing, and shadowing. Instructor: Todd Pressley

HU732: Airbrushing Hands On
Saturday 4:00 PM, 1.5 hrs
Airbrushing Hands-On: Come see what it’s like to paint with an airbrush. Greg will cover the basics, and you get to try out techniques covered in the class. Instructor: Greg Zuniga

HU733: Working with Mediums
Saturday 4:00 PM, 1.5 hrs
Working with Mediums: No, there is no crystal ball and we’re not going to join hands with Madame Kartuski! This class will discuss what various acrylic mediums can do for you to improve your painting and let you experiment with several types and mixes of mediums to learn what they actually do. There will be brushes and paint you can use, and you can bring your own prepped mini or we’ll have some available. A handout will also be provided covering many of the most-popular mediums in use by the miniatures painting hobby. Instructor: Heather Blush